

Word of Mass: The Relationship between Mass Media and Word-of-Mouth

Roman Chuhay

Higher School of Economics,
International College of Economics and Finance

2014

Literature review

- **Theoretical:**

- ▶ Goyal and Galeotti (2009) strategic diffusion with network externalities in adoption decision.
- ▶ Candogan et al. (2010) assumes knowledge of complete structure of the network and decide how much each consumer should pay for the product.
- ▶ Campbell (2013) studies the optimal pricing in the presence of word-of-mouth communication.

Literature review

● Theoretical:

- ▶ Goyal and Galeotti (2009) strategic diffusion with network externalities in adoption decision.
- ▶ Candogan et al. (2010) assumes knowledge of complete structure of the network and decide how much each consumer should pay for the product.
- ▶ Campbell (2013) studies the optimal pricing in the presence of word-of-mouth communication.

● Empirical:

- ▶ Leskovec et al. (2008) study recommendation network of online book store.
- ▶ Iribarren and Moro (2011) formulate what they call diffusion rules.

Model

Firm:

- A firm develops a new product.

Model

Firm:

- A firm develops a new product.
- Due to the innovative nature of the product, quality \mathbf{v} is realized after development stage and is treated as given exogenously.

Model

Firm:

- A firm develops a new product.
- Due to the innovative nature of the product, quality v is realized after development stage and is treated as given exogenously.
- To induce sales the monopolist advertises the product to the population.

Model

Firm:

- A firm develops a new product.
- Due to the innovative nature of the product, quality v is realized after development stage and is treated as given exogenously.
- To induce sales the monopolist advertises the product to the population.
- Advertising is costly and producer pays $\frac{c}{1-s}$ for advertising the product to proportion s of consumers.

Model

Firm:

- A firm develops a new product.
- Due to the innovative nature of the product, quality \mathbf{v} is realized after development stage and is treated as given exogenously.
- To induce sales the monopolist advertises the product to the population.
- Advertising is costly and producer pays $\frac{c}{1-s}$ for advertising the product to proportion s of consumers.
- The cost function is convex in s representing the idea that it is impossible to control who gets an advertisement.

Model

Firm:

- A firm develops a new product.
- Due to the innovative nature of the product, quality \mathbf{v} is realized after development stage and is treated as given exogenously.
- To induce sales the monopolist advertises the product to the population.
- Advertising is costly and producer pays $\frac{c}{1-s}$ for advertising the product to proportion s of consumers.
- The cost function is convex in s representing the idea that it is impossible to control who gets an advertisement.
- The innovator knows degree distribution of the network $\mathbf{p}(\mathbf{k})$ and chooses optimally price \mathbf{P} and amount of advertising \mathbf{s} .

Model cont'd

Consumers:

Model cont'd

Consumers:

- There is a continuum of consumers that are embedded into a network, given by classical random graph with connectivity λ .

Model cont'd

Consumers:

- There is a continuum of consumers that are embedded into a network, given by classical random graph with connectivity λ .
- All consumers have an outside option γ_i which is distributed as $U[0, 1]$.

Model cont'd

Consumers:

- There is a continuum of consumers that are embedded into a network, given by classical random graph with connectivity λ .
- All consumers have an outside option γ_i which is distributed as $U[0, 1]$.
- A consumer buys the product if $v - P > \gamma_i$ thus the probability that a consumer buys the product is $\mathbf{q} = v - P$

Model cont'd

Consumers:

- There is a continuum of consumers that are embedded into a network, given by classical random graph with connectivity λ .
- All consumers have an outside option γ_i which is distributed as $U[0, 1]$.
- A consumer buys the product if $v - P > \gamma_i$ thus the probability that a consumer buys the product is $\mathbf{q} = v - P$
- Consumers can buy the product only if they learn about it from:
 - ▶ Direct advertisement from the producer.
 - ▶ Observing a neighbor who has acquired the product.

Model cont'd

Consumers:

- There is a continuum of consumers that are embedded into a network, given by classical random graph with connectivity λ .
- All consumers have an outside option γ_i which is distributed as $U[0, 1]$.
- A consumer buys the product if $v - P > \gamma_i$ thus the probability that a consumer buys the product is $\mathbf{q} = v - P$
- Consumers can buy the product only if they learn about it from:
 - ▶ Direct advertisement from the producer.
 - ▶ Observing a neighbor who has acquired the product.
- No information asymmetry - once consumer knows about the product she knows immediately its quality.

Model cont'd

Demand function:

$$\begin{aligned} D(s, v, P) &= s(v - P) + (1 - s)(v - P) \sum_{k=0}^{\infty} p(k)(1 - (1 - w)^k) \\ &= (v - P) (1 - (1 - s)e^{-\lambda w}) \end{aligned}$$

- where w is the probability that a randomly chosen consumer buys the product and $p(k) = \frac{\lambda^k e^{-\lambda}}{k!}$

Model cont'd

Demand function:

$$\begin{aligned}w &= s(v - P) + (1 - s)(v - P) \sum_{k=1}^{\infty} \xi(k)(1 - (1 - w)^{k-1}) \\ &= (v - P) (1 - (1 - s)e^{-\lambda w})\end{aligned}$$

- where $\xi(k) = \frac{k\rho(k)}{\sum_{j=1}^{\infty} j\rho(j)} = \frac{k\rho(k)}{z_1}$ is the degree distribution of a neighbor.

Monopolist problem

$$\begin{aligned} \max_{s, P} \quad & wP - \frac{c}{1-s} \\ \text{s.t.} \quad & w = (v - P)(1 - (1-s)e^{-\lambda w}) \end{aligned}$$

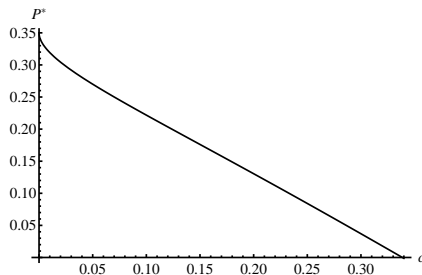
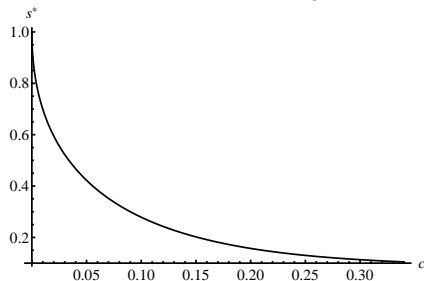
- Solution:

$$s^* = 1 - \frac{2\sqrt{c}e^{\frac{\lambda w^*}{2}} - \lambda c}{v}; \quad P^* = \frac{v}{2} \left(1 - \frac{\lambda\sqrt{c}}{2e^{\frac{\lambda w^*}{2}} - \lambda\sqrt{c}} \right),$$

$$\text{where } w^* = \frac{v}{2} - \frac{\sqrt{c}}{2} \left(\frac{2}{e^{\frac{\lambda w^*}{2}}} - \frac{\lambda v}{2e^{\frac{\lambda w^*}{2}} - \lambda\sqrt{c}} \right)$$

The effect of advertising cost.

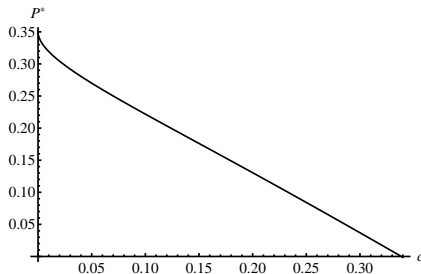
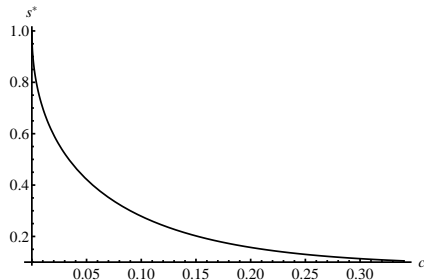
The effect of cost on price and advertising



Proposition

The optimal price P^ and amount of advertising s^* decrease in the cost of advertising c . The same is true about awareness of the product and diffusion perimeter.*

The effect of cost on price and advertising

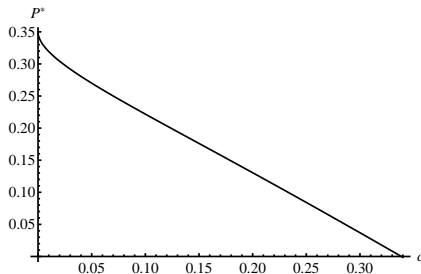
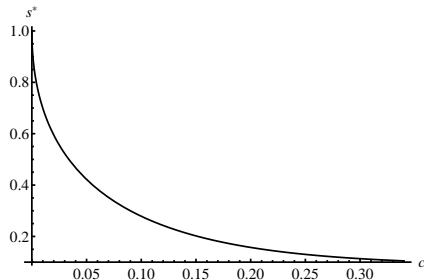


Proposition

The optimal price P^ and amount of advertising s^* decrease in the cost of advertising c . The same is true about awareness of the product and diffusion perimeter.*

- The monopolist substitutes more expensive advertising with word-of-mouth by lowering the price.

The effect of cost on price and advertising

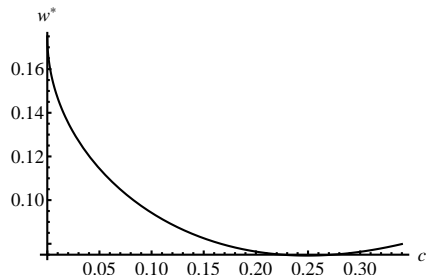


Proposition

The optimal price P^ and amount of advertising s^* decrease in the cost of advertising c . The same is true about awareness of the product and diffusion perimeter.*

- The monopolist substitutes more expensive advertising with word-of-mouth by lowering the price.
- However, word-of-mouth substitutes advertising only partially and the overall awareness of the product falls.

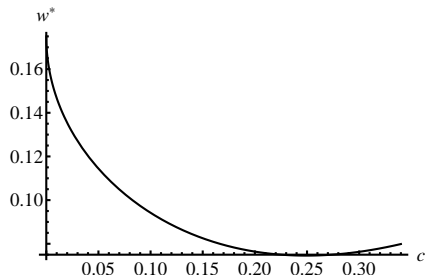
The effect of cost on sales



Proposition

In general, sales of the product is non-monotone function in advertising cost c . More precisely, if $1 < \lambda v < 4$ then sales of the product first decrease, but after some level increase in c . If $\lambda v < 1$ sales are decreasing in c on the whole range, while if $\lambda v > 4$ sales always increase in c .

The effect of cost on sales

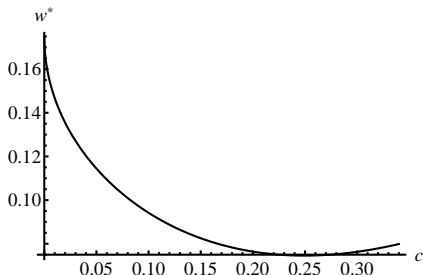


Proposition

In general, sales of the product is non-monotone function in advertising cost c . More precisely, if $1 < \lambda v < 4$ then sales of the product first decrease, but after some level increase in c . If $\lambda v < 1$ sales are decreasing in c on the whole range, while if $\lambda v > 4$ sales always increase in c .

- When advertising cost is small a price decrease makes existing advertising more efficient, but doesn't add much to product awareness.

The effect of cost on sales



Proposition

In general, sales of the product is non-monotone function in advertising cost c . More precisely, if $1 < \lambda v < 4$ then sales of the product first decrease, but after some level increase in c . If $\lambda v < 1$ sales are decreasing in c on the whole range, while if $\lambda v > 4$ sales always increase in c .

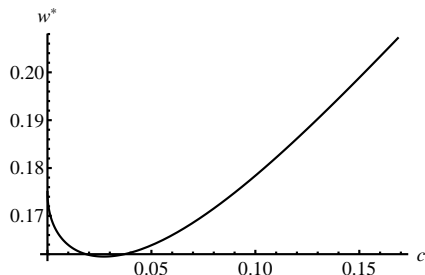
- When advertising cost is small a price decrease makes existing advertising more efficient, but doesn't add much to product awareness.
- When cost is high, a price decrease increases both advertising efficiency and awareness.

The effect of cost on sales

- Can sales be higher in the case of incomplete information?

The effect of cost on sales

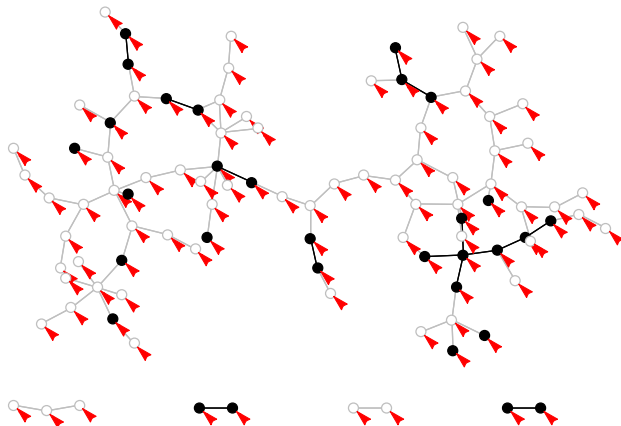
- Can sales be higher in the case of incomplete information?



Proposition

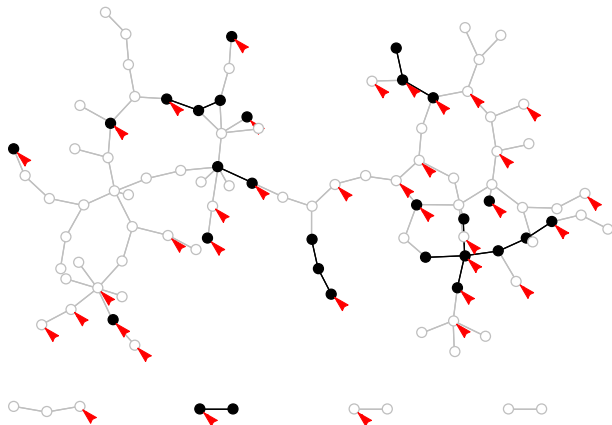
For sufficiently high cost c and $\lambda v > 2$ the sales in the case of incomplete information are higher than in the case of complete information. The statement is also true for sufficiently high connectivity λ .

The effect of advertising cost c ($\lambda = 1.85, \nu = 0.7$)



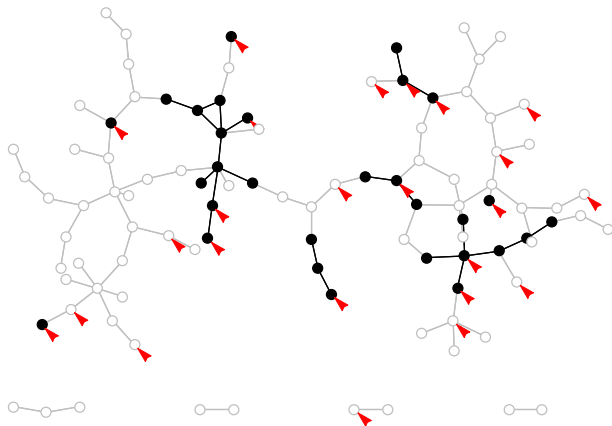
Induced network of buyers: $c = 0, s^* = 1, P^* = 0.35$

The effect of advertising cost c ($\lambda = 1.85$, $\nu = 0.7$)



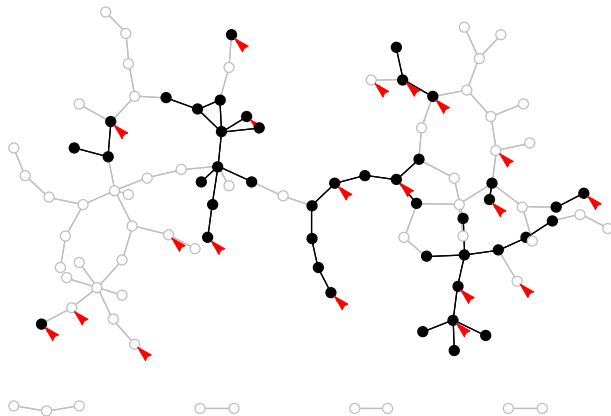
Induced network of buyers $c = 0.1$, $s^* = 0.28$, $P^* = 0.22$

The effect of advertising cost c ($\lambda = 1.85$, $\nu = 0.7$)



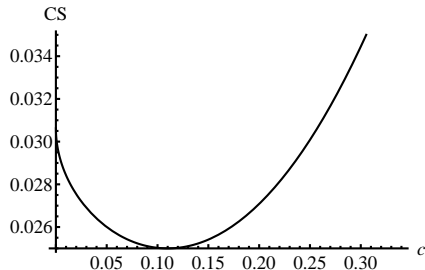
Induced network of buyers $c = 0.2$, $s^* = 0.16$, $P^* = 0.13$

The effect of advertising cost c ($\lambda = 1.85$, $\nu = 0.7$)



Induced network of buyers $c = 0.3$, $s^* = 0.11$, $P^* = 0.03$

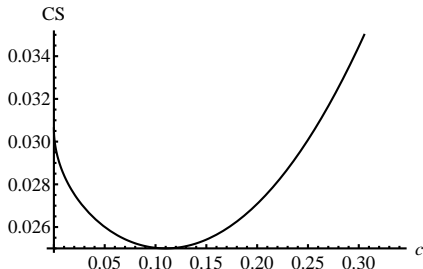
Consumer Surplus



Proposition

If $\lambda v > 1$ the consumer surplus is non-monotone functions in advertising cost c . More precisely, first consumer surplus falls, but after some level consumers become better-off as the cost increases. When $\lambda v < 1$ consumer surplus decreases in the cost on the whole range.

Consumer Surplus



Proposition

If $\lambda v > 1$ the consumer surplus is non-monotone functions in advertising cost c . More precisely, first consumer surplus falls, but after some level consumers become better-off as the cost increases. When $\lambda v < 1$ consumer surplus decreases in the cost on the whole range.

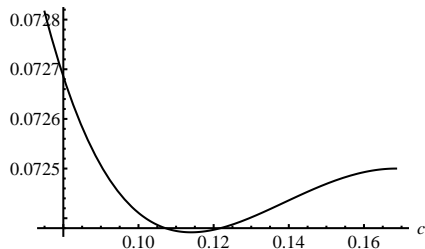
- An increase in the advertising cost decreases product awareness, but price decrease is more than sufficient to offset this change.

Social Welfare

- What about social welfare? Can it grow in c ?

Social Welfare

- What about social welfare? Can it grow in c ?

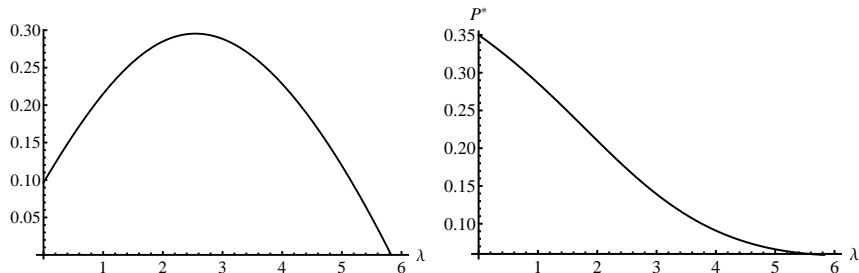


Proposition

If $2 < \lambda v < 6$ then social welfare first decreases in c up to the point where $c = \frac{1 - \lambda v + \sqrt{1 + 4\lambda v}}{\lambda^2}$ and then increases. If $\lambda v < 2$ then social welfare always decreases while for $\lambda v > 6$ social welfare always increases in c .

The effect of connectivity.

The effect of λ on advertising level



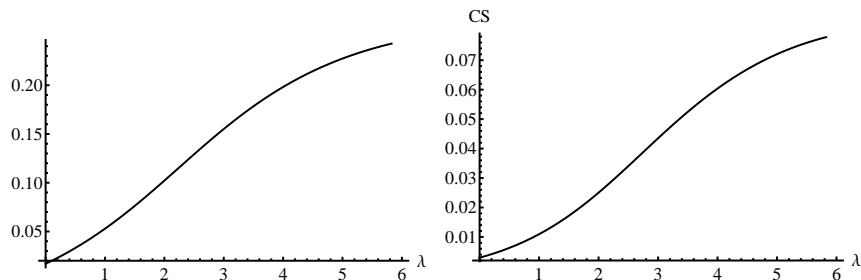
Proposition

The amount of advertising is a non-monotone function in connectivity λ . More precisely, for sufficiently small λ it increases in λ , while for sufficiently high λ decreases. If the advertising cost is sufficiently low then the advertising level always decreases in λ .

Proposition

The optimal price decreases in connectivity λ .

CS and sales



Proposition

If network connectivity λ is sufficiently small then both consumer surplus and sales increase in λ . When network connectivity is sufficiently high and advertising cost is sufficiently low both consumer surplus and sales decrease in λ .